

# OpenFOAM 向神威平台的移植

(以 OpenFOAM-3.0.0 为例)

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1. 下载压缩包
  - a) OpenFOAM-3.0.0.tgz
  - b) ThirdParty-3.0.0.tgz
2. 解压压缩包至同一目录，这里用\${FOAM\_PRJ\_DIR}表示
3. OpenFOAM 编译配置
  - a) 进入 OpenFOAM 根目录\${FOAM\_PRJ\_DIR}/OpenFOAM-3.0.0，以下用 \${FOAM\_ROOT}表示
  - b) 打开\${FOAM\_ROOT}/etc/bashrc，各行配置如下

```
44: foamInstall=${ FOAM_PRJ_DIR } //设置根目录
66: export WM_COMPILER=SWGCC453 //设置编译工具名称，本配置使用
神威 gcc453 交叉编译器
81: export WM_LABEL_SIZE=64 //使用 64 位整型
90: export WM_MPLIB=SWMPI //设置 MPI 库名称，用于后续 MPI 设置
其它设置如常，各选项意义参看该脚本注释
```
  - c) 打开文件\${FOAM\_ROOT}/etc/config/settings.sh，配置如下

```
90: export WM_CC='gcc' //用于编译 wmake 工具的 c 编译器，不能使用交叉
编译
91: export WM_CXX='g++' //用于编译 wmake 工具的 c++编译器，不能使用
交叉编译
484 行后添加 MPI 路径和库名如下
SWMPI)
    export FOAM_MPI=mpi
    export MPI_ARCH_PATH=/usr/sw-mpp/mpi2
    ;;
其它设置如常
```
  - d) 打开文件\${FOAM\_ROOT}/etc/config/CGAL.sh，配置如下

```
35: #export
BOOST_ARCH_PATH=$WM_THIRD_PARTY_DIR/platforms/$WM_ARCH$WM
M_COMPILER/$boost_version
36: #export
CGAL_ARCH_PATH=$WM_THIRD_PARTY_DIR/platforms/$WM_ARCH$WM
_COMPILER/$cgal_version
```
  - e) 打开文件\${FOAM\_ROOT}/etc/config/metis.sh，配置如下

```
36: #export METIS_VERSION=metis-5.1.0
37: #export
METIS_ARCH_PATH=$WM_THIRD_PARTY_DIR/platforms/$WM_ARCH$WM
M_COMPILER/$METIS_VERSION
```
  - f) 进入\${FOAM\_ROOT}/wmake/rules，创建规则目录 linux64SWGCC453

- g) 由于配置与 GCC 最为接近，拷贝\${FOAM\_ROOT}/rules/linuxGcc45/\*至刚创建的规则目录
- h) 进入新的规则目录
- i) 对文件 c++配置如下
- ```

8: CC = swg++453
14: C++FLAGS = $(GFLAGS) $(c++WARN) $(c++OPT) $(c++DEBUG)
$(ptFLAGS) $(LIB_HEADER_DIRS) -fPIC -I${COMPILER_INCLUDE} (其中添加编译器的引用目录${COMPILER_INCLUDE}, 因为 GCC453 编译器目前缺少自动的引用路径, 目前为-I/usr/sw-mpp/swcc/swgcc453-binary/cross-tools/include -I${HOME}/include, 其中${HOME}/include 中主要增加了 FlexLexer.h 头文件)
23: LINKLIBSO = $(CC) $(c++FLAGS) -static -Xlinker --add-needed -Xlinker --no-as-needed //神威平台只(比较好地)支持静态库。
24: LINKEXE = OFswld //自动连接工具, 较好地支持静态库链接, 排除运行时缺少文件问题

```
- j) 对文件 c 配置如下:
- ```

5: cc = swgcc453
9: cFLAGS = $(GFLAGS) $(cWARN) $(cOPT) $(cDEBUG)
$(LIB_HEADER_DIRS) -fPIC -I{ COMPILER_INCLUDE }
15: LINKLIBSO = $(cc) -static
16: LINKEXE = OFswld

```
- k) 对 general 文件配置如下:
- ```

3: PROJECT_LIBS = -I$(WM_PROJECT) // 链接器不支持-ldl, 但会自动连接 libdl.a 库

```
- l) 创建文件 mplibSWMPI, 设置如下
- ```

1: PFLAGS      = -DMPICH_SKIP_MPICXX
2: PINC        = -I$(MPI_ARCH_PATH)/include
3: PLIBS       = -L$(MPI_ARCH_PATH)/lib -lmpi

```
- m) 进入\${FOAM\_ROOT}/wmake/rules/General
- n) 对 general 文件配置如下
- ```

3: AR          = OFswar //自动归档工具, 较好地支持静态库链接, 排除运行时缺少文件问题
5: RANLIB      = swranlib
7: LD          = OFswld
9: GFLAGS      = -fPIC -D$(WM_ARCH) -
DWM_ARCH_OPTION=$(WM_ARCH_OPTION) \
10:            -DWM_$(WM_PRECISION_OPTION) -
DWM_LABEL_SIZE=$(WM_LABEL_SIZE)
12: GLIBS      = #-lm //此处禁止是由于所用链接器不能识别此选项, libm.a 会在链接器中自动连接

```
- o) 对\${FOAM\_ROOT}/wmake/src/Makefile 进行配置, 此脚本用于编译工具编译, 必须使用本地编译配置
- i. 首先删除或禁止对于编译规则的引用
- ```

49: #GENERAL_RULES = $(WM_DIR)/rules/General

```

```
50: #RULES                = $(WM_DIR)/rules/$(WM_ARCH)$(WM_COMPILER)
```

```
53: #include $(RULES)/general
```

```
54: #include $(RULES)/$(WM_LINK_LANGUAGE)
```

- ii. 其次添加本地编译工具如下

```
cc = $(WM_CC)
```

```
CC = $(WM_CXX)
```

```
cFLAGS = $(WM_CFLAGS) -O3
```

```
c++FLAGS = $(WM_CXXFLAGS) -O3
```

- 4. ThirdParty 编译配置，这里最重要的是 scotch 网格分解工具的编译，其它非必要第三方库暂时不予讨论，这里约定用 \${3rdParty} 表示第三方库根目录——

```
${FOAM_PRJ_DIR}/ThirdParty-3.0.0
```

- a) 首先对 \${3rdParty}/Allwmake 进行配置，这个脚本整体采用的是本地编译工具，不适合对第三方库进行交叉编译

- i. 增加 MPI 库分支

```
66: SWMPI)
```

```
67:     if [ -r $MPI_ARCH_PATH/lib/libmpi.so ]
```

```
68:     then
```

```
69:         echo "    have $WM_MPLIB shared library ($FOAM_MPI)"
```

```
70:         echo
```

```
71:     elif [ -r $MPI_ARCH_PATH/lib/libmpi.a ]
```

```
72:     then
```

```
73:         echo "    have $WM_MPLIB static library ($FOAM_MPI)"
```

```
74:         echo
```

```
75:     else
```

```
76:         echo " Error the SWMPI has no libs!! "
```

```
77:     fi
```

```
78:     ;;
```

```
79:
```

- ii. 更改 scotch 编译配置脚本

```
206:
```

```
scotchMakefile=../../etc/wmakeFiles/scotch/Makefile.inc.sw26010_hpc_linux2.shli
```

```
b-OpenFOAM-$WM_ARCH_OPTION$WM_LABEL_OPTION
```

- iii. 将 scotch 编译检测标准改为静态库（默认会编译层静态库），否则会反复编译

```
209:     -a -r $FOAM_EXT_LIBBIN/libscotch.a \
```

```
210:     -a -r $FOAM_EXT_LIBBIN/libscotcherrexit.a
```

```
270:         -a -r $FOAM_EXT_LIBBIN/$FOAM_MPI/libptscotch.a \
```

```
271:         -a -r $FOAM_EXT_LIBBIN/$FOAM_MPI/libptscotcherrexit.a ]
```

- iv. 将 scotch 外部编译工具设置删除或禁止，以便让 scotchMakefile 指向文件生效

```
241:     #[ "${WM_CC:-gcc}" != gcc ] && configEnv="CC=$WM_CC
```

```
CCS=$WM_CC"
```

```
303:         #[ "${WM_CC:-gcc}" != gcc ] && configEnv="CC=$WM_CC
```

```
CCS=$WM_CC"
```

- b) 配置 scotch 编译脚本
  - i. 进入 `${3rdParty}/etc/wmakeFiles/scotch`
  - ii. 拷贝 `Makefile.inc.i686_pc_linux2.shlib-OpenFOAM-64Int64` 为 `Makefile.inc.sw26010_hpc_linux2.shlib-OpenFOAM-64Int64`
  - iii. 配置该脚本如下
    - 2: LIB = .a
    - 6: AR = swar
    - 7: ARFLAGS = -cru -o
    - 9: CCS = sw5cc -host
    - 11: CCD = `$(WM_CC) -I/usr/sw-mpp/mpi2/include/`
    - 12: CFLAGS = `-O3 -fPIC -DINTSIZE64 -DCOMMON_FILE_COMPRESS_GZ -DCOMMON_RANDOM_FIXED_SEED -DSCOTCH_RENAME -Drestrict=__restrict`
    - 13: CLIBFLAGS = `-shared -fPIC`
    - 14: LDFLAGS = `-lz -lm -lrt`
- c) 去掉 `${3rdParty}/scotch_6.0.3/src/libscotch/Makefile` 中编译器强制替换, 即改为
 

```
55: $(MAKE) CC="$(CCS)" \
```
- 5. 将自动归档和链接脚本 `OFswar` 和 `OFswld` 拷贝到 `${FOAM_ROOT}/wmake` 下并进行设置
  - a) `OFswar` 脚本
    - 3: # parameters to be set by user
    - 4: AR=swar // 静态库归档工具
    - 5: ARFLAG=cr // 选项与 `${FOAM_ROOT}/wmake/rules/General/general` 一致
    - 6: OFLIB\_PATH=\${FOAM\_LIBBIN} // OF 库文件安装目录
    - 7: EXTLIB\_PATH=\${FOAM\_EXT\_LIBBIN} // OF 第三方库文件安装目录
    - 8: DEBUG\_OFAR=false # true | false // debug 开关, 一般选 false
  - b) `OFswld` 配置
    - 3 # parameters to be set by user
    - 4 AR=swar
    - 5 LD="swld453" // 链接器
    - 6 LINK\_FLAG\_FLAG= # empty or "-Wl," // 根据链接器是否为编译器选择
    - 7 OFLIB\_PATH=\${FOAM\_LIBBIN} // OF 库文件安装目录
    - 8 EXTLIB\_PATH=\${FOAM\_EXT\_LIBBIN} // OF 第三方库文件安装目录
    - 9 DEBUG\_OFLD=true # true | false // debug 开关, 一般选 false
- 6. 进入 `${FOAM_ROOT}/src`, 强制修改静态库编译: `find ./ -name Allwmake | xargs sed -i 's/libso/lib/g'`
- 7. 在 `${FOAM_ROOT}/Allwmake` 中修改编译类型: `6: targetType=lib`
- 8. 进入 `${FOAM_ROOT}/applications`, 强制修改静态库编译: `find ./ -name Allwmake | xargs sed -i 's/libso/lib/g'`
- 9. 打开静态库链接规则, `${FOAM_ROOT}/wmake/Makefile` 设置如下
  - 172: \$(AR) \$(ARFLAGS) \$(LIB).a \$(OBJECTS)\
  - 173: -L\$(LIB\_PLATFORMS) \$(LIB\_LIBS) \$(GLIB\_LIBS)
- 10. 编译过程
  - a) `source ${FOAM_ROOT}/etc/bashrc`

b) 运行./Allwmake (如需并行编译, 设置环境变量 WM\_NCOMPPROCS 为并行度)

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